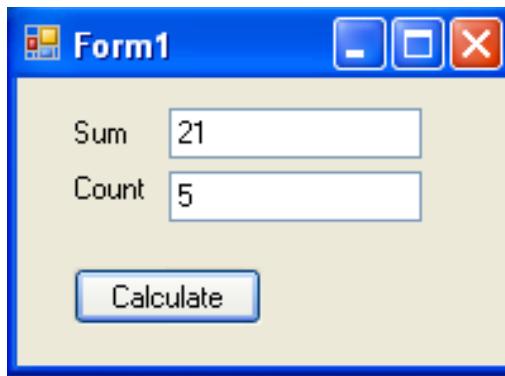


2.7 Statements **break** and **continue**

- Use
 - Used to alter the flow of control
 - The **break** statement
 - Used to exit a loop early
 - The **continue** statement
 - Used to skip the rest of the statements and begin the loop at the first statement in the loop
 - Programs can be completed without their usage

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```
private void ButCalculate_Click(object sender, EventArgs e)
{
    int Sum=0, Count=0;
    for (int i = 1; i < 10; i++)
    {
        Sum += i;
        if (i > 5)
            break;
        Count++;
    }
    TxtCount.Text = Count.ToString();
    TxtSum.Text = Sum.ToString();
}
```

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